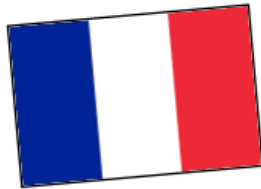


Global Games



Games are a fun way for kids to explore world geography and cultures and connect to their peers around the globe.

Before playing each game, locate the country on a world map, globe or Google Earth.

Review basic mapping skills with questions such as, "What continent is this country on? What hemispheres is it in? If I traveled northeast, what country would I be in? What direction is the Indian Ocean?"

After playing each game, discuss how the game is similar and different to other games. For example, compare Escargot to Hopscotch, Takraw to Hackey-sack, and Felli to Checkers.

Go Further:

- Teach the game to a friend or family member.
- Write a "How-To" paragraph explaining how to play one of the games.
- Produce a video showing how the game is played.
- Make up a similar game and share it with others.
- Research the country further. What other games are played? What foods do people eat? What types of animals live there? What are some famous landmarks?
- Ask students/parents/staff and community members to share games from different cultures.
- Host a game night!

Enjoy!





ADDITIONAL GLOBAL LEARNING RESOURCES

Visit the [Educators](#) tab on our website! And while you're there, sign up for our **Go Global** newsletter to get ideas delivered to your inbox every month!



Games Around the World

If you like these games, you will love this product!

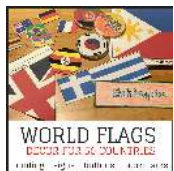
35 direction cards representing 23 countries, a world map, and a menu of eight additional activities with related printables.



The Global Minute

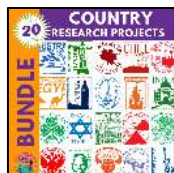
Engage kids with 400 fact cards that explore world geography and cultures.

Great for class meetings, transitions, discussion starters, further exploration, and more!



World Flags Décor

Go Global with this ready-to-print pack representing 50 countries!



Country Research Projects

Students explore the geography and culture of a variety of countries* and create an organized presentation to share.

*20 countries, sold individually and in a bundle.

Terms of Use

Thank you! By downloading this free resource, you are agreeing that the contents are the property of Globe Trottin' Kids and **licensed to you only for classroom/personal use as a single user**. I retain the copyright and reserve all rights to this product.

YOU MAY:

- ★ Use items (free and purchased) for your own classroom students, or your own personal use.
- ★ Reference this product in blog posts, at seminars, professional development workshops, or other such venues PROVIDED there is both credit given to myself as the author and a link back to my TPT store is included in your post/presentation.
- ★ Distribute and make copies of **free items only** to other teachers PROVIDED there is credit given to Globe Trottin' Kids and a link back to our TPT store.

YOU MAY NOT:

- ★ Claim this work as your own, alter the files in any way, or remove/attempt to remove the copyright/watermarks.
- ★ Sell the files or combine them into another unit for sale/free.
- ★ Post this document for sale/free elsewhere on the internet (this includes Google Doc links on blogs).
- ★ Make copies of purchased items to share with others is strictly forbidden and is a violation of the Terms of Use, along with copyright law.
- ★ Obtain this product through any of the channels listed above.

Thank you for abiding by universally accepted codes of professional ethics while using this product.

Thank you!

Globe Trottin' Kids

Escargot

Snail

Country: France

Number of Players: 2 or more

Materials: chalk

The object of the game is to
be the player with the most initialed squares.



How to Play

Draw a spiral (snail), with a colored circle in the middle. The larger it is, the harder the game will be.

Draw lines to separate the spiral into sections. They should be about the same size and be able to fit a shoe inside.

Number the sections, starting at **1** on the outside and going in toward the center.

One person goes at a time, hopping on one foot through the spiral and back (without switching feet).

- If a player lands on a line or goes outside a square, they lose a turn.
- If a player makes it out, then they pick a square to put their initials in.

The next player does the same thing, skipping over any squares that have initials in them.

Players can rest on both feet on squares with their own initials in them - and inside the middle circle (optional).

The game is over when it is not possible to make it through the spiral. The player with the most squares wins.

© Globe Trotting Kids



Takraw

Country: Thailand

Number of Players: 6-10

Materials:

- a small, soft ball



The object of the game is to
keep the ball in the air.

How to Play

Players form a circle.

One player tosses the ball to another player in the circle. That player must keep it in the air by hitting it to another player using any part of the body - except the hands.

- Hands can only be used to start a new round.
- A player is out if hands are used or the ball is missed 3 times.

(Make the game non-competitive by leaving this part out.)

© Globe Trotting Kids



Interesting Fact

Seepak Takraw, or kick volleyball, is a popular sport in Southeast Asia. It is played competitively by teams of three players on a court divided by a net. You may see it played in the Olympics one day!





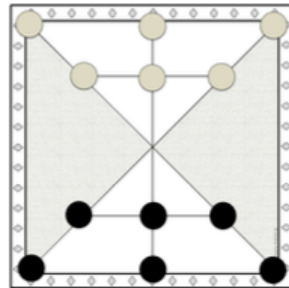
Felli

Country: Morocco

Number of Players: 2

Materials:

- gameboard (included)
- 6 game pieces for each player (using a different color than their partner)



The object of the game is to
to capture or immobilize all the other
player's pieces.

How to Play

- Each player's six pieces are placed on the gameboard, as shown.
- The only open spot is the middle point.
- Players take turns moving a game piece one space, in any direction, onto an open point following the pattern on the board.
- Players capture enemy pieces next to theirs by leaping over it and landing on an open point on the other side. The leap must be in a straight line following the pattern on the board.
- Captured pieces are removed from the board.
- Only one piece may be used to move or capture per turn.
- The game is over when one player has no more pieces or moves to make.

© Globe Trottin' Kids



PELLI

